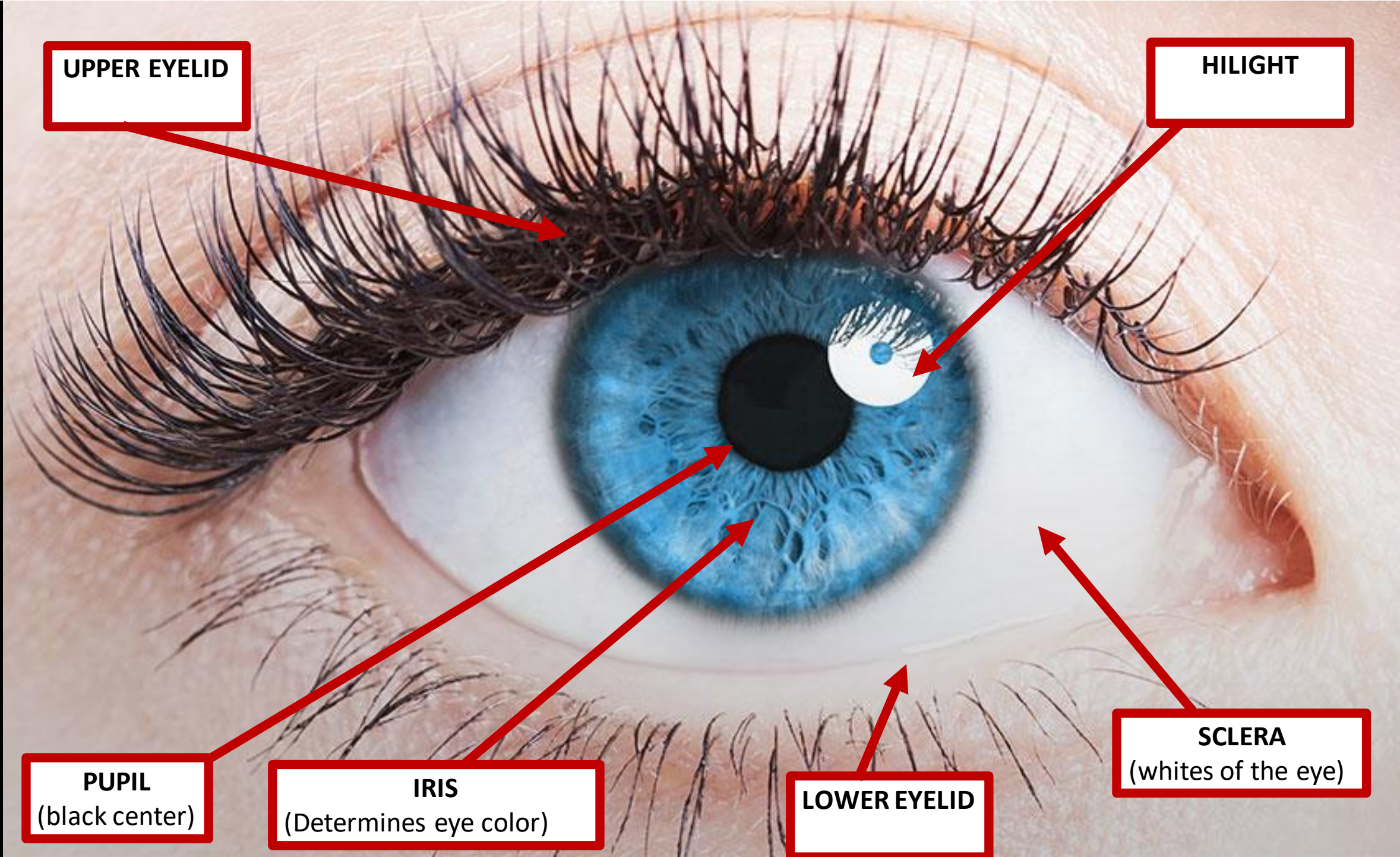


Drawing People

“Eyes”



UPPER EYELID

HILIGHT

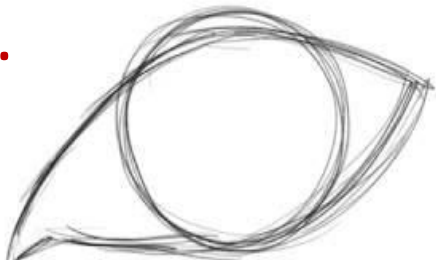
PUPIL
(black center)

IRIS
(Determines eye color)

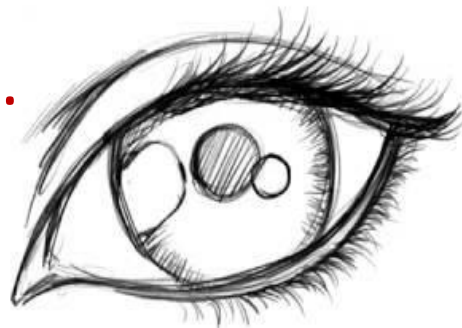
LOWER EYELID

SCLERA
(whites of the eye)

1.



4.



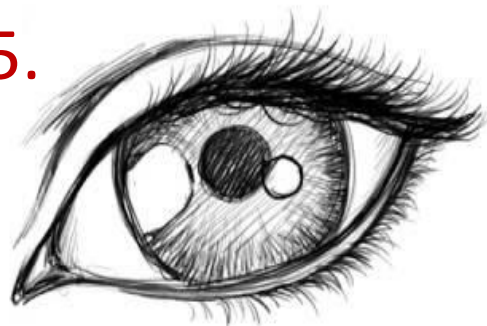
7.



2.



5.



8.



3.

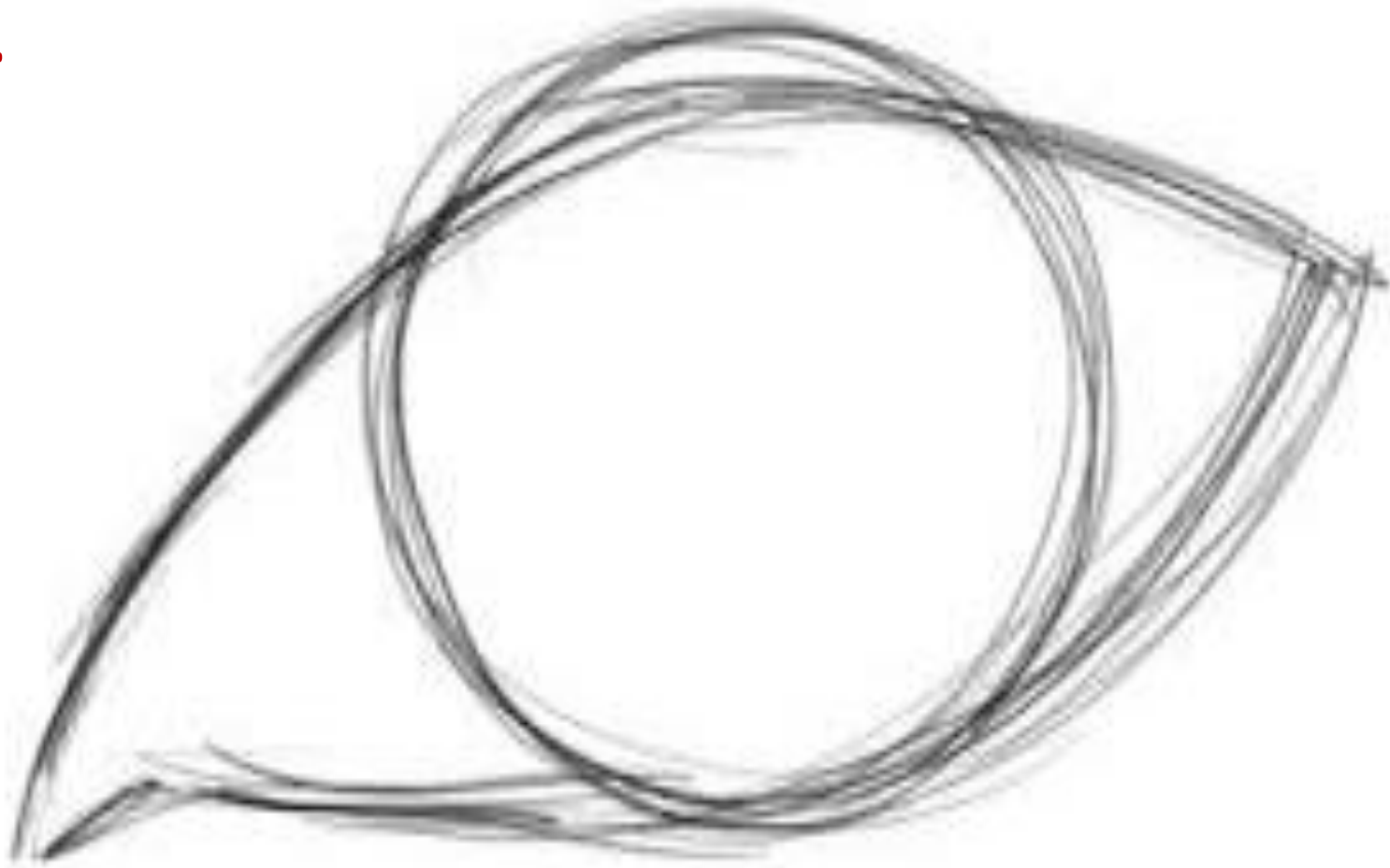


6.



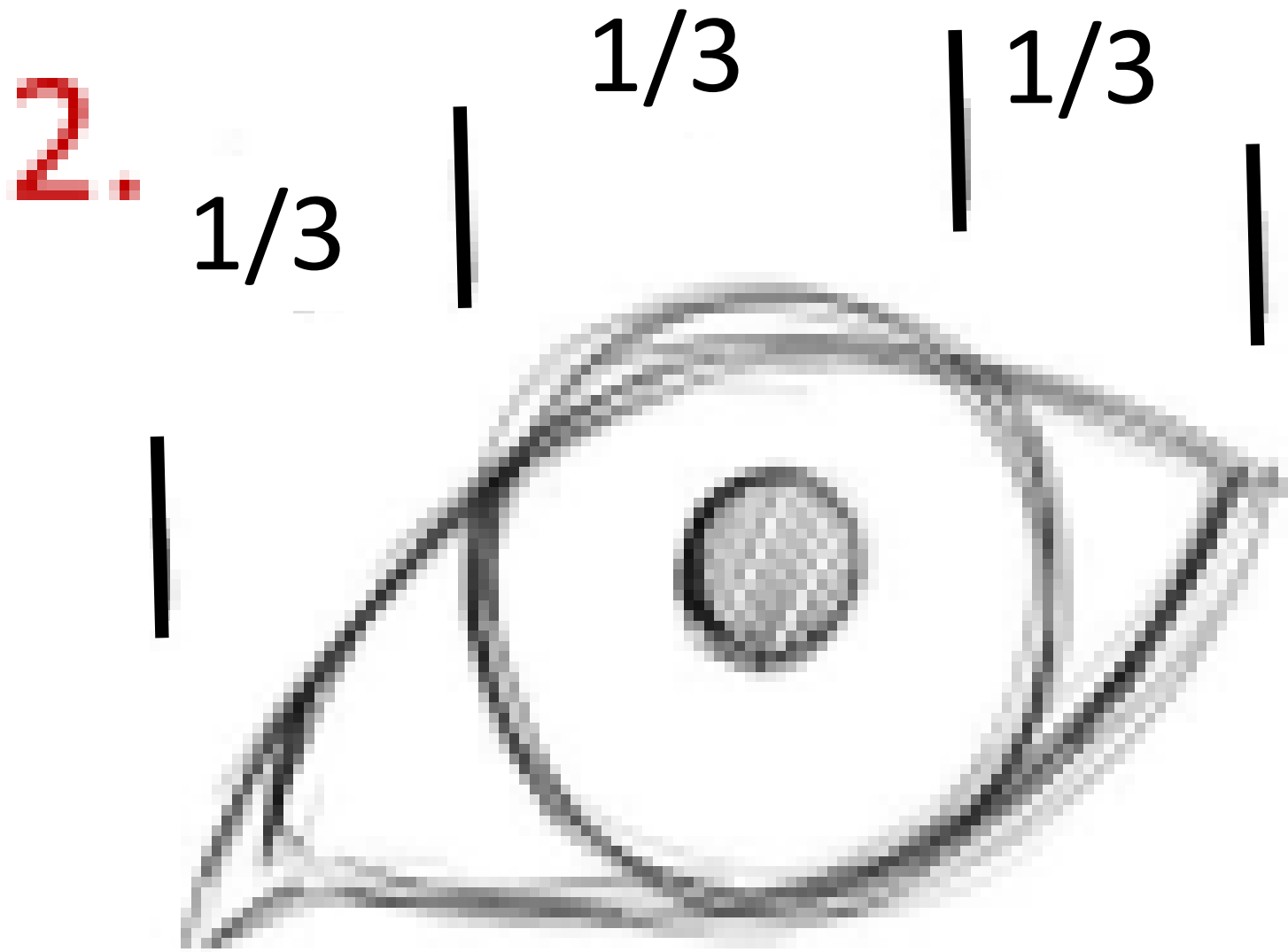
How to draw eyes diagram created by Rob A. Marzullo at Ram Studios Comics

1.



NOTES:

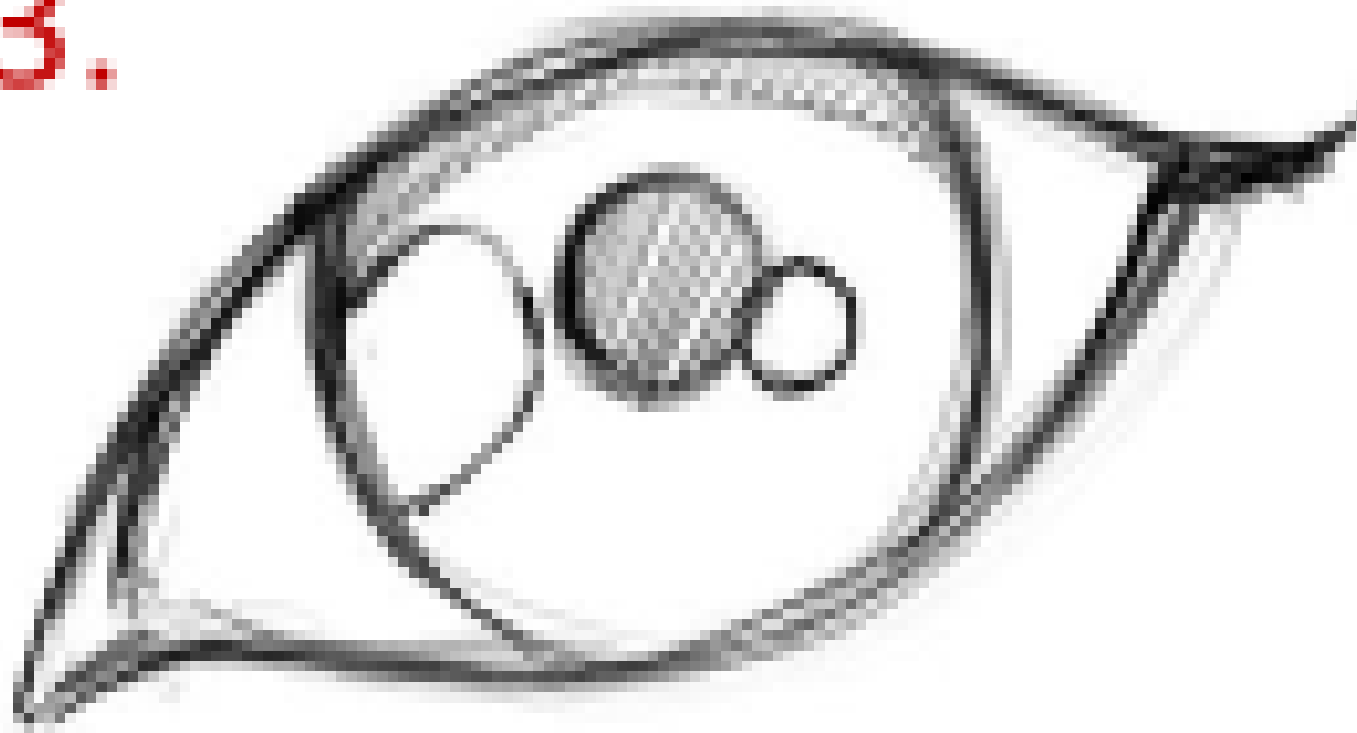
1. Typically the circle of the IRIS goes beyond the UPPER EYELID.
2. Each and every eye has distinct UPPER EYELIDS and LOWER EYELIDS. Never just draw “footballs” or “almonds”.



NOTES:

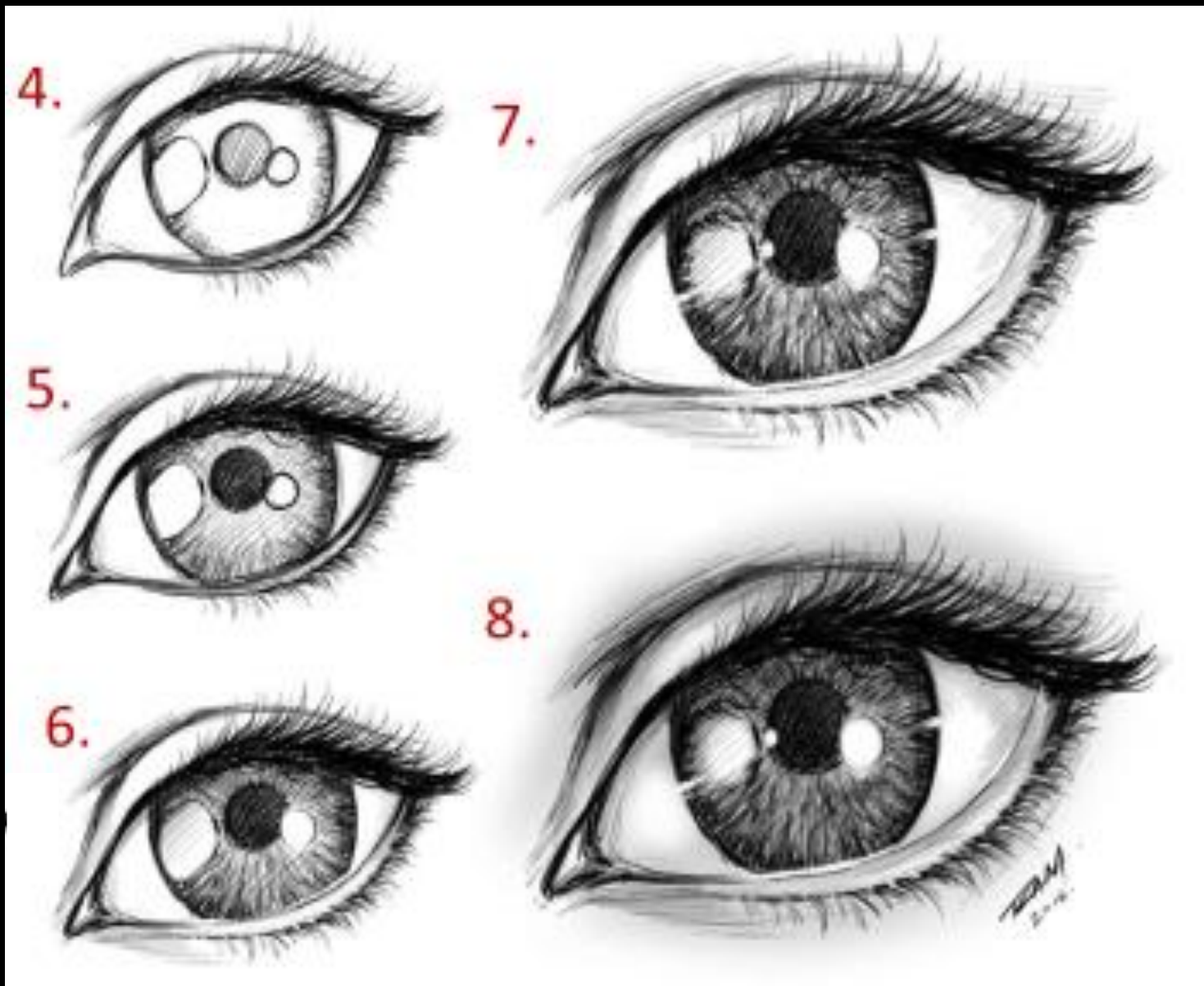
The **IRIS** is roughly in the middle third of the eye.

3.



NOTES:

Draw 1-2
small circular
areas in the
IRIS to
represent
HIGHLIGHTS.



NOTES:

Steps 4-8:
Slowly add
eyelashes (more
on the UPPER
EYELID) and
shade LIGHT TO
DARK.

Video Links

Demonstration of Steps 1-8 by the artist:

<https://www.youtube.com/watch?v=CbDkboxfu4YE>

(You might want to click “settings” and slow down the “playback speed”)

Cool additional info on drawing male vs. female eyes if you are interested:

<https://www.youtube.com/watch?v=E1PmTeQZoDs>



Rob Marzullo

(creator of the diagrams and reference videos found in this presentation)

Website:

<https://ramstudioscomics.com/>

YouTube Channel:

[Robert Marzullo](#)

His website and YouTube channel are a *great* resource for anybody interested in drawing people in a comic book style.

How to Start

Use online eye reference picture (google “eye reference photos”)

or

Use photos of your own eye,

or

Have somebody sit with you and draw their eye.

Criteria

- Complete FIVE eye drawings
- Each drawing is worth ten points (50 points total)
- Spend 10 minutes or more on each DRAWING
- Spend 15 minutes or more on each SHADING

Criteria (continued)

- Each eye drawing should be the size of an actual eye or larger.
- PLEASE use non-lined paper and a pencil (*You can't shade with a pen*)